One-To-One Functions and their Inverses

What is a one-to-one function

Here is a simple example:

$$f(x) = x + 4$$

$$\begin{vmatrix} 1 \\ 2 \\ 3 \end{vmatrix} \rightarrow \begin{pmatrix} 5 \\ 6 \\ 7 \end{vmatrix}$$

What is not a one-to one function?

$$f(x) = x^{2}$$

$$\begin{vmatrix} \begin{pmatrix} 1 \\ 2 \\ -2 \end{pmatrix} \rightarrow \begin{pmatrix} 1 \\ 4 \\ 4 \end{pmatrix}$$

A one-to-one function is one in which each member of the range f(x) has a unique x in the domain.

One way to state this is

$$f(x_1) = f(x_2) \Longrightarrow x_1 = x_2$$

The contra-positive of this statement

(Do we need to talk about what a contra-positive is?)

is $x_1 \neq x_2 \Longrightarrow f(x_1) \neq f(x_2)$

Examples:

$$f(x) = Ax + B$$

Let's prove this one

Assume $f(x_1) = f(x_2)$

Then: $Ax_1 + B = Ax_2 + B$

Subtract *B* from both sides

$$Ax_1 = Ax_2$$

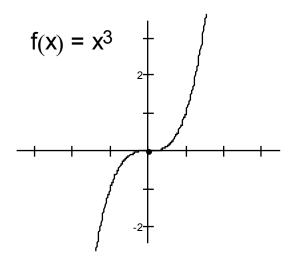
Divide both sides by A

$$x_1 = x_2$$

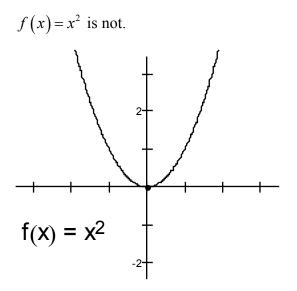
So we've proved this is a one-to-one function!

Another well known one-to-one function is

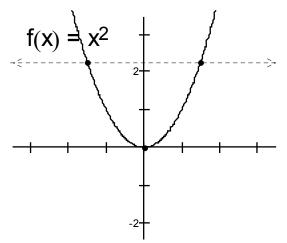
 $f(x) = x^3$



But as we saw before



Is there an obvious way we can tell from this diagram?



Note that a horizontal line intersecting two points shows that this is NOT a one-to-one function.

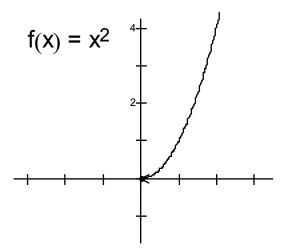
This is called the **Horizontal Line Test**.

It sometimes is possible to make a function that is not one-to-one a one-to-one function by carefully restricting it's Domain.

Here's how to do it with $f(x) = x^2$

Make the *Domain* = $[0, \infty)$

Now the graph looks like this:



And it passes the horizontal line test.

Inverse Functions

One very important feature of a one-to-one function is that it has an inverse.

If we have a function f(x) we write it's inverse as $f^{-1}(x)$.

Do not confuse this with $(f(x))^{-1} = \frac{1}{f(x)}$

An inverse function takes elements of the range of a function back to the element of the domain that they came from:

$$\begin{array}{c} x \to f(x) \to x \\ \begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix} \to \begin{pmatrix} 5 \\ 6 \\ 7 \end{pmatrix} \to \begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix} \end{array}$$

A formal definition of an inverse:

If f(x) is one-to-one and has domain A and range B then its inverse $f^{-1}(x)$ has domain B and range A and

 $f^{-1}(y) = x$ if and only if f(x) = y

Example:

$$f(x) = 2x + 6$$

To find the inverse reverse *x* and *y* and solve for *y*.

$$y = 2x + 6$$
$$x = 2y + 6$$
$$2y = -x - 6$$
$$y = -\frac{1}{2}x - 3$$

so
$$f^{-1}(x) = -\frac{1}{2}x - 3$$

Try it out

$$f(0) = 2 \cdot 0 + 6 = 6$$
$$f^{-1}(6) = -\frac{1}{2} \cdot 6 - 6 = 0$$

Example:

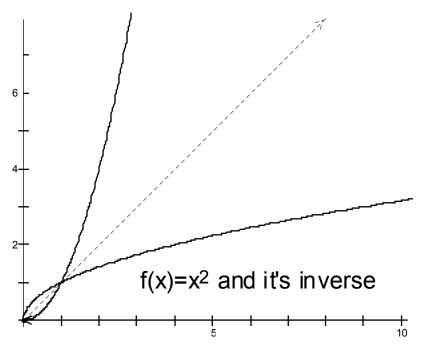
$$f(x) = x^2$$
 Domain = $[0,\infty)$

To find the inverse reverse *x* and *y* and solve for *y*.

$$y = x^{2}$$
$$x = y^{2}$$
$$y = \sqrt{x}$$

so $f^{-1}(x) = \sqrt{x}$

Let's take a look at the graph of a function and it's inverse



Notice that the two functions are a reflection of each other across the line y = x.

If you think about how we found the inverse, by switching *x* and *y* this makes a lot of sense.

Important Properties of a function and its inverse:

If you have a function f(x) and its inverse $f^{-1}(x)$

for each x in the Domain of f

$$f^{-1}(f(x)) = x$$

Also for each x in the Range of f

 $f(f^{-1}(x)) = x$